

Enrolment Course Structure

Course Code - CT5

Course Name – Bachelor of Information Technology

First Year	Unit Code	Unit Name	Unit Rules
Semester 1			
	ITECH1100	Understanding the Digital Revolution	EX: GPSIT1100 & ITECH5100
	ITECH1101	IT Problem Solving	EX: GPSIT1101
	ITECH1102	Networking & Security	EX: GPSIT1102 & ITECH5102
	ITECH1103	Big Data & Analytics	EX: GPSIT1103 & ITECH5103
Semester 2			
	COOPC1024	Professional Identity (Information Technology)	
	ITECH1104	Cloud & Enterprise Computing	EX: GPSIT1104 & ITECH2201
	ITECH1400	Foundations of Programming	EX: ITECH5104
		Specialisation Elective	
Second Year	Unit Code	Unit Name	Unit Rules
Semester 1			
	ITECH2002	Systems Modelling	PR: ITECH1100 EX: ITECH2101
	ITECH2002 ITECH2003	Systems Modelling Web Design	EX: ITECH2101 PR: ITECH1100
			EX: ITECH2101
		Web Design Computing Elective or	EX: ITECH2101 PR: ITECH1100
Semester 2		Web Design Computing Elective or Specialisation Elective	EX: ITECH2101 PR: ITECH1100
Semester 2		Web Design Computing Elective or Specialisation Elective	EX: ITECH2101 PR: ITECH1100
Semester 2	ITECH2003	Web Design Computing Elective or Specialisation Elective Elective	EX: ITECH2101 PR: ITECH1100 EX: ITECH2106
Semester 2	ITECH2003	Web Design Computing Elective or Specialisation Elective Elective Data Modelling	PR: ITECH1103 PR: ITECH1103 PR: ITECH101 & at least 7 computing units



Third Year	Unit Code	Unit Name	Unit Rules
Semester 1			
ocinester i	COOPC2004 OR	Co-Operative Placement (Information Technology)	PR: Minimum 105 credit points EX: BUGEN3751 & BUGEN3752 & SCCOR3003 & SCCOR3014
	COOPC2001	Community Impact Project	PR: 120cp
	ITECH3001	User Experience	PR: ITECH2003
	ITECH3208	Project 1	PR : ITECH2002 & ITECH2250 CO : ITECH2003 or ITECH2309
		Computing Elective or Specialisation Elective	
Semester 2			
	ITECH3002	Professionalism & Entrepreneurship	PR: ITECH2004 & ITECH2250 EX: ITECH3203
	ITECH3209	Project 2	PR: ITECH3208
		Computing Elective or Specialisation Elective	
		Elective	

Specialisation Elective list

First Year

BUACC1508 PRINCIPLES OF ACCOUNTING AND FINANCE
BUENT1501 CREATIVITY AND INNOVATION
ITECH2001 GAME DEVELOPMENT FUNDAMENTALS
MATHS1001 MODELLING AND CHANGE (INTRODUCTORY LEVEL)
MATHS1102 LINEAR ALGEBRA AND APPLICATIONS
STATS1000 STATISTICAL METHODS

Second and Third Year

ITECH2103 OPEN SOURCE & LINUX

ITECH2111 ARTIFICIAL INTELLIGENCE

ITECH2300 MOBILE NETWORKS AND WIRELESS COMMUNICATIONS

ITECH2301 NETWORK ARCHITECTURE AND DESIGN

ITECH2302 BIG DATA MANAGEMENT

ITECH2303 DATA ANALYTICS

ITECH2304 EMERGING INFORMATION SYSTEMS

ITECH2305 ANALYSING THE MODERN BUSINESS

ITECH2306 AGILE CODING

ITECH2308 CONTEMPORARY MAINFRAMES

ITECH2309 SOFTWARE ENGINEERING

ITECH2313 INDUSTRY-BASED CERTIFICATION I





ITECH2314 INDUSTRY-BASED CERTIFICATION II

ITECH2315 INDUSTRY-BASED CERTIFICATION III

ITECH3100 CLOUD AND MOBILE SECURITY

ITECH3101 BUSINESS ANALYTICS AND DECISION SUPPORT

ITECH3102 DATA VISUALIZATION

ITECH3103 IT STRATEGY AND GOVERNANCE

ITECH3104 GAME PROGRAMMING

ITECH3105 MAINFRAME SYSTEMS AND SERVICES

ITECH3106 MOBILE USER INTERFACE DESIGN & DEVELOPMENT

ITECH3107 MOBILE DEVICE PROGRAMMING

ITECH3108 DYNAMIC WEB DEVELOPMENT

ITECH3109 DATA STRUCTURES AND ALGORITHMS

ITECH3215 INFORMATION SECURITY

Additional Information

This course structure applies to students commencing from 2024. Students who commenced prior to 2024 should refer to the continuing enrolments page.

TEQSA have advised that, in accordance with B1.1.3 of <u>Higher Education Standards Framework (Threshold Standards) 2021</u> all Higher Education Providers are required to show their TEQSA Provider number and Provider Category on all relevant public material. ITS have ensured that our website and email signature templates have been amended to ensure compliance and have provided a knowledge article to assist you to update your signatures. Marketing are working to update the brand library and all social media accounts.

Glossary

Semester: designated teaching period.

PR: Pre-requisite, a unit/s that must be completed prior to undertaking another unit.

CO: Co-requisite, a unit/s that must be completed simultaneously, or prior to, undertaking another unit.

EX: Exclusion, a unit/s that may not be taken.